

CSE 590K: Analysis and Control of Computing Systems Using Linear Discrete- Time System Theory: Basics of LTI Systems

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Microsoft

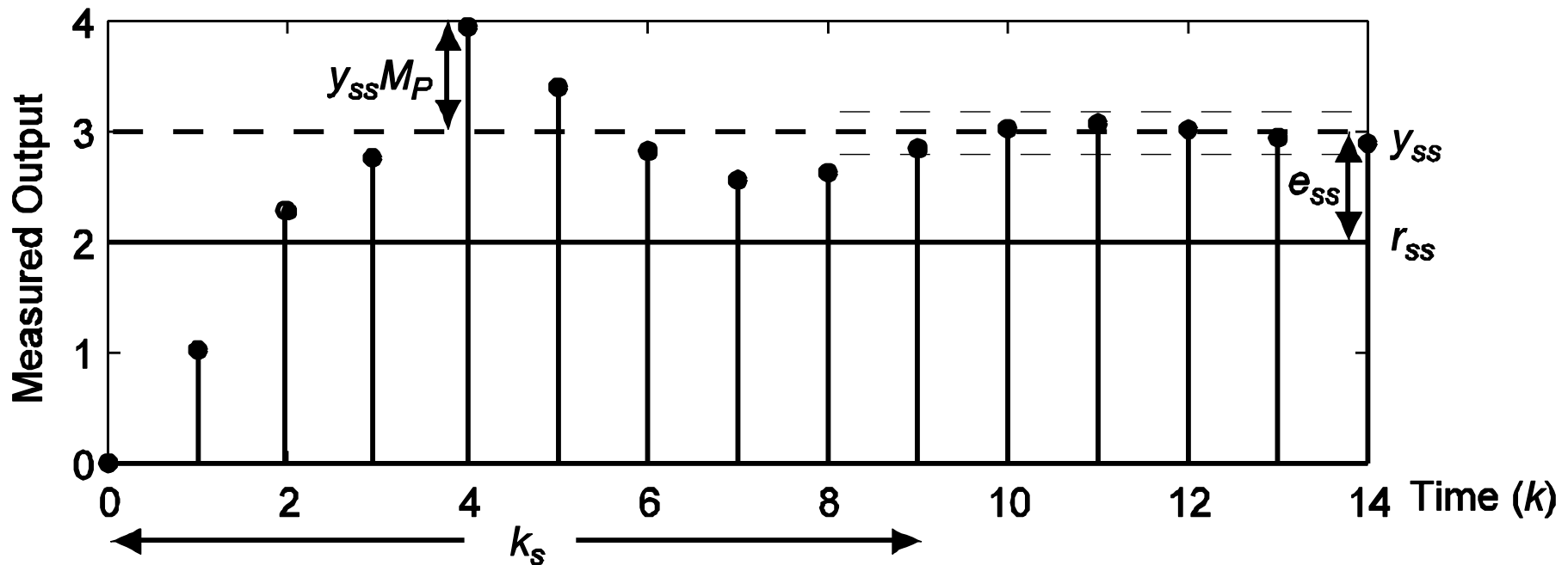
January 28, 2008



Remember SASO

- Stability
- Accuracy
- Settling time
- Overshoot

Today's Objective:
Learn theory required to analyze SASO properties of LTI Systems.

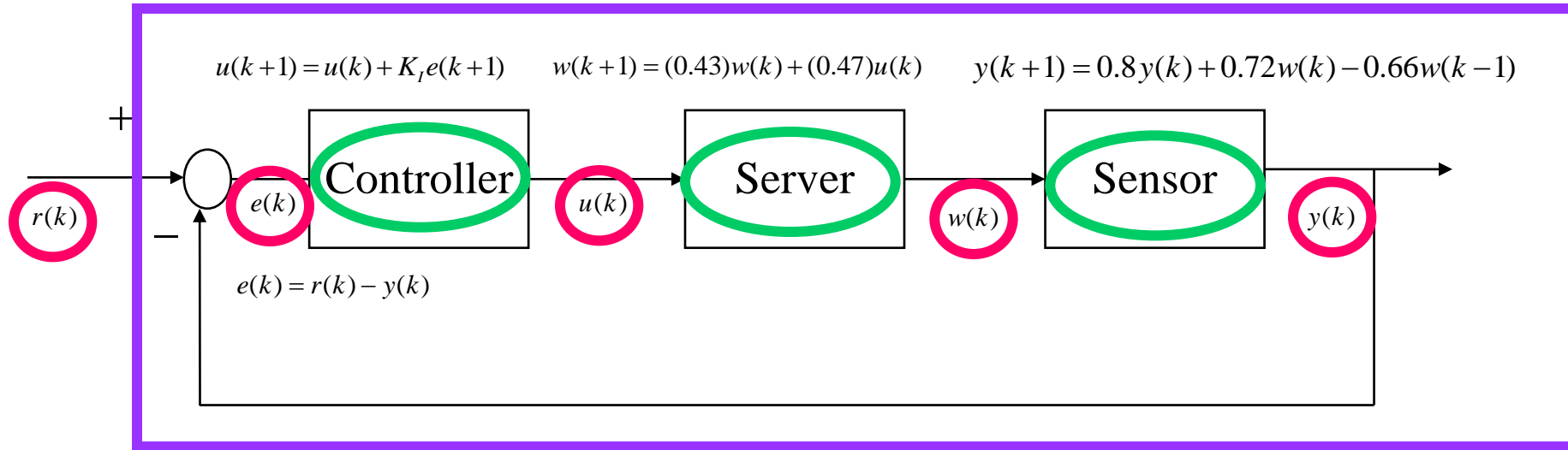


Agenda

- Signals & Z-Transforms
- Systems & Transfer Functions
- Lab

Reference: “Feedback Control of Computing Systems”: Chapter 3

Motivating Example



The problem

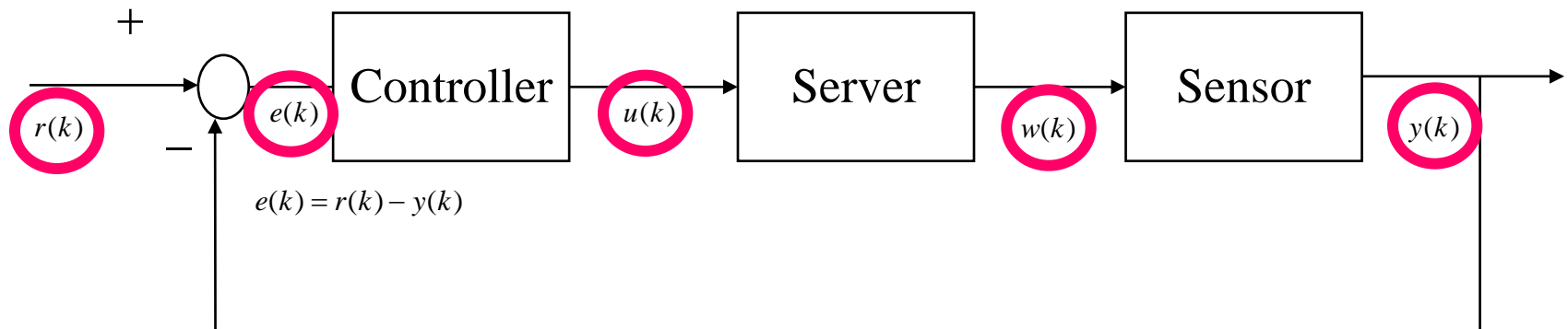
Want to find $y(k)$ in terms of K_I so can design control system that is stable, accurate, settles quickly, and has small overshoot.

a. Signals

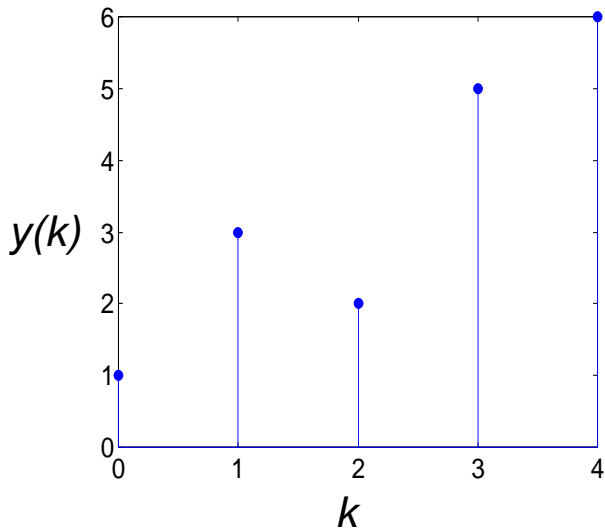
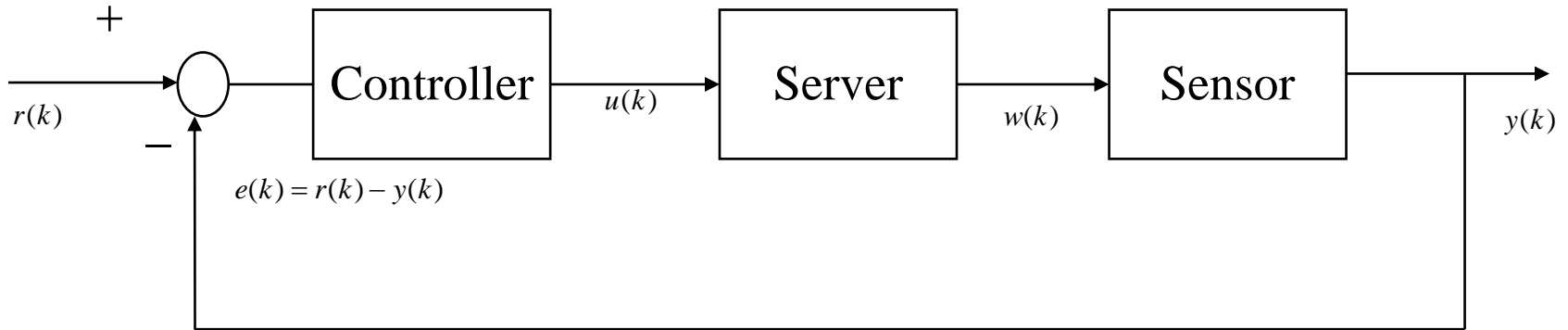
b. Transfer functions

c. Composition of components – end-to-end system

Part a: Signals & Z-Transforms



Signals



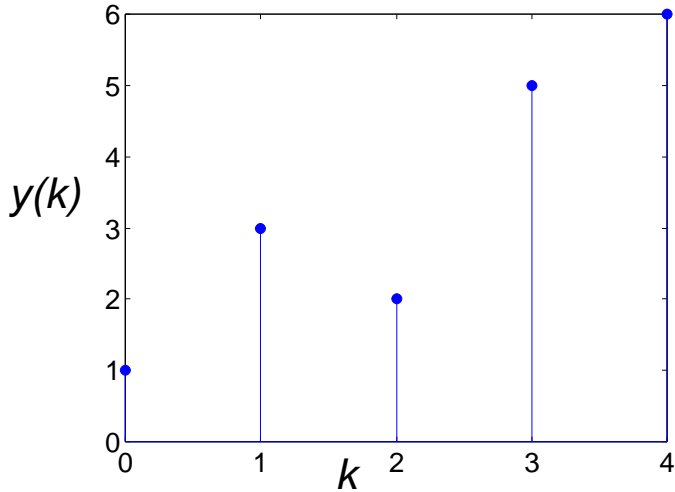
Time domain representation

$$\begin{aligned}y(0) &= 1 \\y(1) &= 3 \\y(2) &= 2 \\y(3) &= 5 \\y(4) &= 6\end{aligned}$$

A signal is a real-valued function of time.

Issue: Time domain analysis is cumbersome in studying complicated control systems

Z-Transform of a Signal



Time domain representation

$$y(0)=1$$

$$y(1)=3$$

$$y(2)=2$$

$$y(3)=5$$

$$y(4)=6$$

z domain representation

$$1z^0 +$$

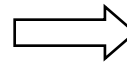
$$3z^{-1} +$$

$$2z^{-2} +$$

$$5z^{-3} +$$

$$6z^{-4}$$

z is time shift;
 z^{-1} is time delay



$z^0 = 1: k = 0$ (current time)

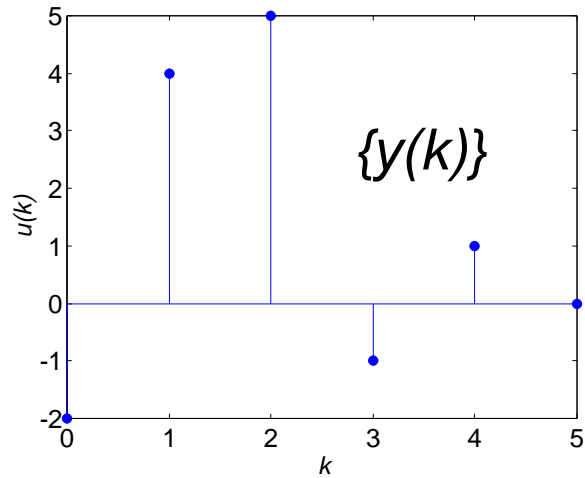
$z^{-1}: k = 1$ (one time unit in the future)

$z^{-2}: k = 2$ (two time units in the future)

If $\{y(k)\} = y(0), y(1), \dots$ is a signal, then its z -Transform

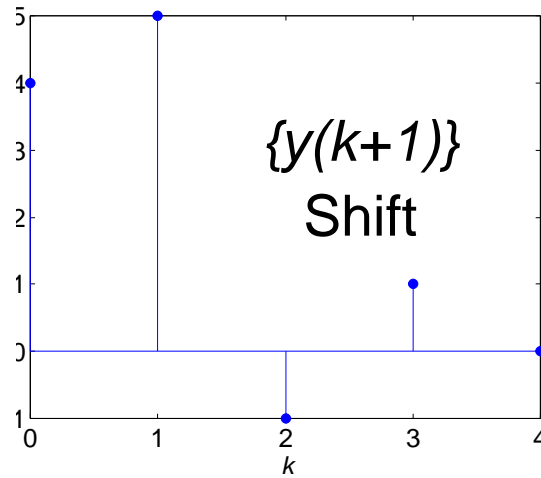
$$\text{is } Y(z) = \sum_{k=0}^{\infty} y(k)z^{-k}$$

Signal Shifts and Delays

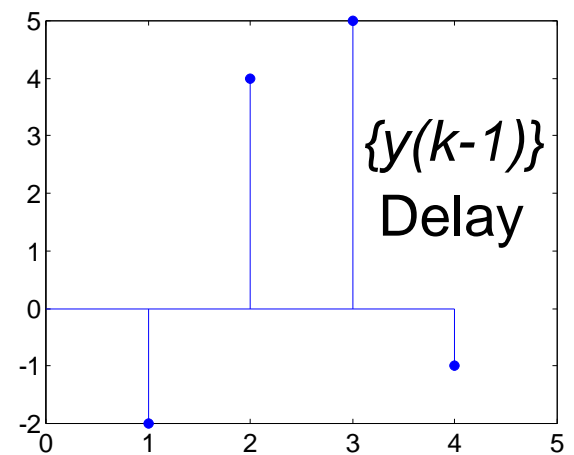


$$U(z) = -2 + 4z^{-1} + 5z^{-2} - z^{-3} + z^{-4}$$

$$V(z) = zU(z) = 4 + 5z^{-1} - z^{-2} + z^{-3}$$

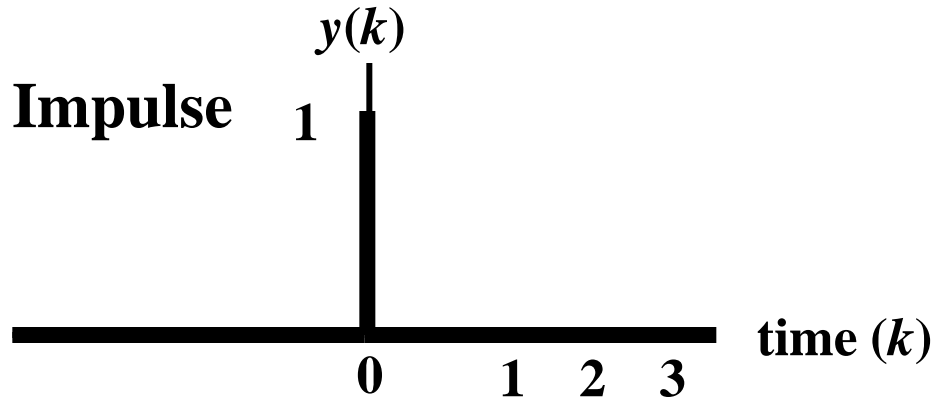


(Drop exponents >0.)



$$V(z) = z^{-1}U(z) = 2z^{-1} + 4z^{-2} + 5z^{-3} - 1z^{-4}$$

Common Signals: Impulse

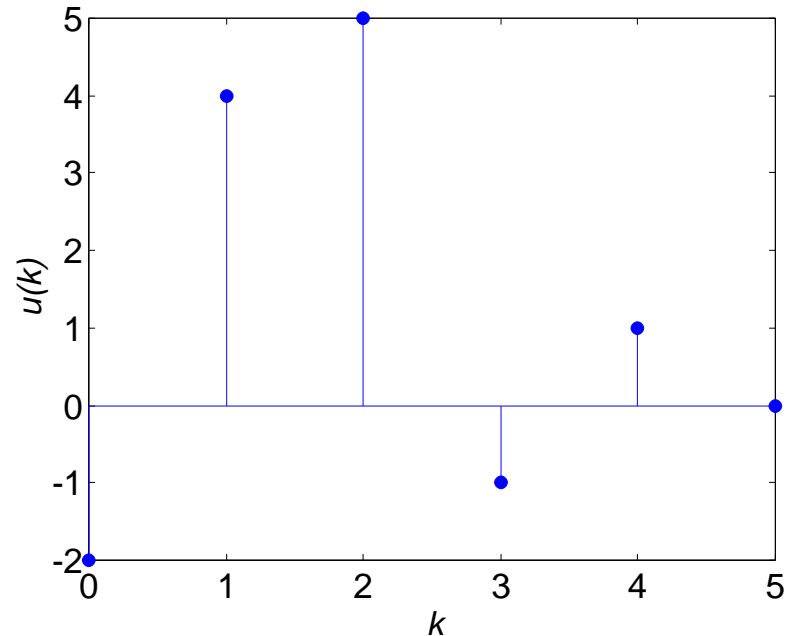


$$y(0) = 1; y(k) = 0, k > 0$$

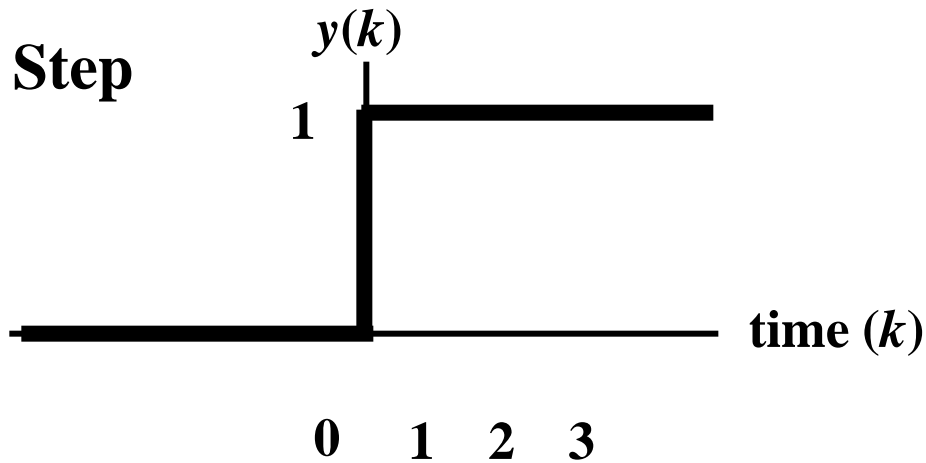
$$Y(z) = 1z^0 + 0z^{-1} + 0z^{-2} + \dots$$
$$= 1$$

$$U(z) = -2 + 4z^{-1} + 5z^{-2} - z^{-3} + z^{-4}$$

This can be viewed as a sum of impulses at time 0, 1, 2, 3, and 4.



Common Signals: Step



$$y(k) = 1, k \geq 0$$

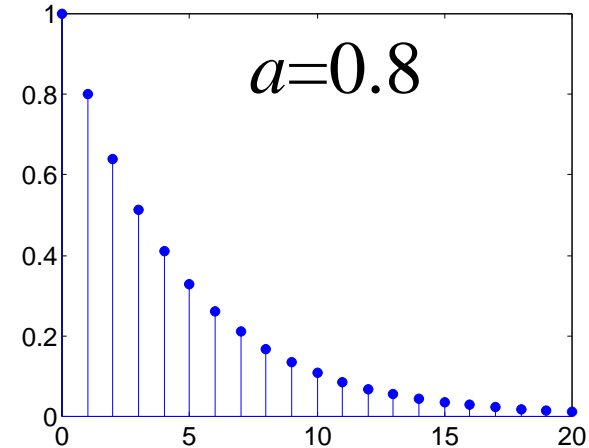
$$Y(z) = 1z^0 + 1z^{-1} + 1z^{-2} + \dots$$

$$= \frac{1}{1 - z^{-1}}$$

$$= \frac{z}{z - 1}$$

Common Signals: Geometric

Geometric: $y(k) = a^k$



$$Y(z) = 1 + az^{-1} + a^2z^{-2} + \dots$$

$$= \frac{z}{z - a}$$

$$Y(z) = 1 + 0.8z^{-1} + 0.64z^{-2} + \dots$$

$$= \frac{z}{z - 0.8}$$

Properties of Z-Transforms of Signals

Signals: $U(z) = u(0)z^0 + u(1)z^{-1} + u(2)z^{-2} + \dots$

$$V(z) = v(0)z^0 + v(1)z^{-1} + v(2)z^{-2} + \dots$$

Shift: $zU(z) = u(0)z^1 + u(1)z^0 + u(2)z^{-1} + \dots$

$$= u(1)z^0 + u(2)z^{-1} + \dots$$

Delay: $U(z)/z = u(0)z^{-1} + u(1)z^{-2} + u(2)z^{-3} + \dots$

Scaling: $aU(z) = au(0)z^0 + au(1)z^{-1} + au(2)z^{-2} + \dots$

$$= z\text{-Transform of } \{au(k)\}$$

Sum of signals: $u(0)z^0 + u(1)z^{-1} + u(2)z^{-2} + \dots + v(0)z^0 + v(1)z^{-1} + v(2)z^{-2} + \dots$

$$= (u(0) + v(0))z^0 + (u(1) + v(1))z^{-1} + (u(2) + v(2))z^{-2} + \dots$$

$$= U(z) + V(z)$$

Poles of a Z-Transform

Definition: Values of z for which the denominator is 0

Easy to find the poles of a geometric: $V(z) = \frac{z}{z-a}$ Pole is a .

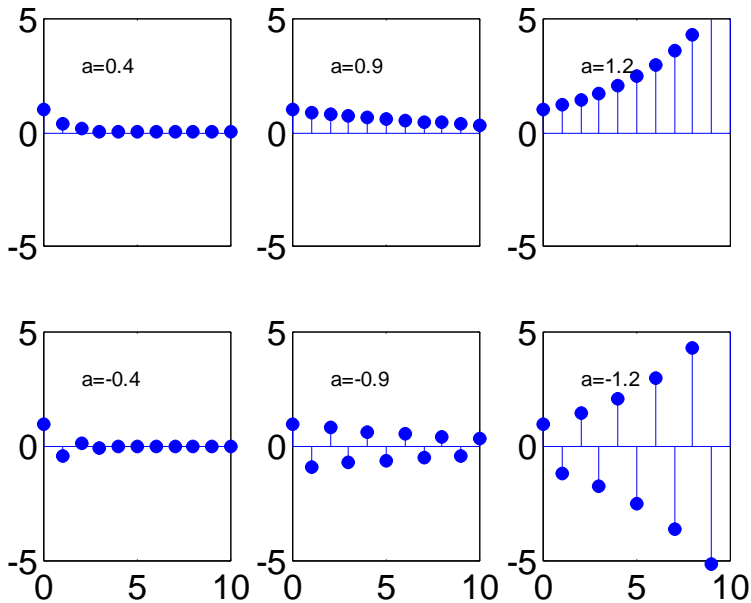
What are the poles of the following Z-Transform? $Y(z) = \frac{7z^2 - 6z}{z^2 - 1.8z + 0.8}$

Easy if sum of geometrics $Y(z) = \frac{5z}{z-1} + \frac{2z}{z-0.8}$

Poles determine key behaviors of signals

Effect of Pole on the Signal

$$y(k) = a^k \Leftrightarrow \frac{z}{z-a}$$



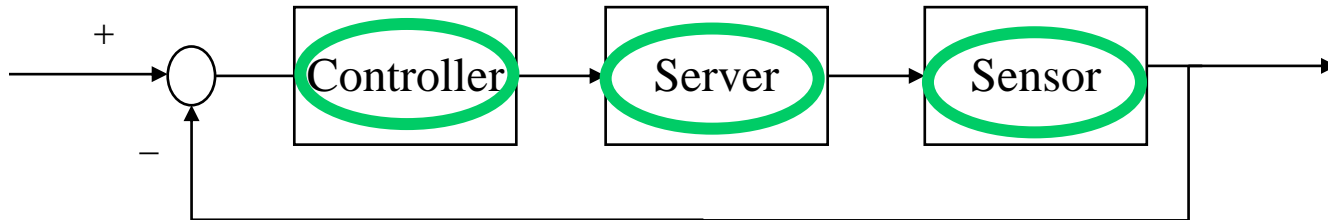
Why?

$$\frac{z}{z-a} = 1 + az^{-1} + a^2z^{-2} + \dots \Leftrightarrow (1, a, a^2, \dots)$$

- What happens when
 - $|a|$ is larger?
 - $|a| > 1$?
 - $a < 0$?

- $|a| > 1$
 - Does not converge
- Larger $|a|$
 - Slower convergence
- $a < 0$
 - Oscillates

Part b: Systems & Transfer Functions



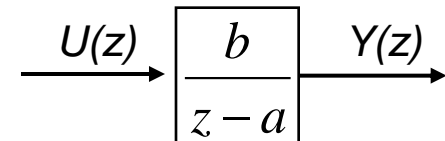
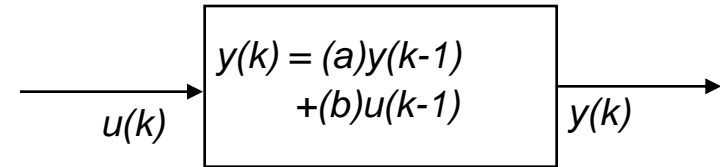
Reference: "Feedback Control of Computer Systems", Chapter 3.

Motivation and Definition

Motivation:

ARX model relates $u(k)$ to $y(k)$

(ARX is autoregressive with external input.)



Transfer function expresses this relationship in the z domain

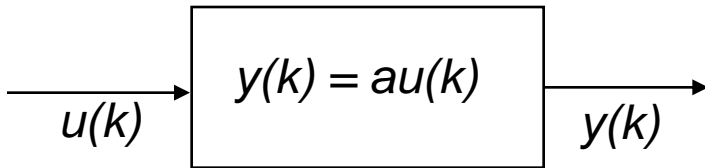
$$G(z) = \frac{\text{Output Signal}}{\text{Input Signal}} = \frac{Y(z)}{U(z)}$$

$$\text{or } Y(z) = G(z)U(z)$$

assuming initial conditions are 0.

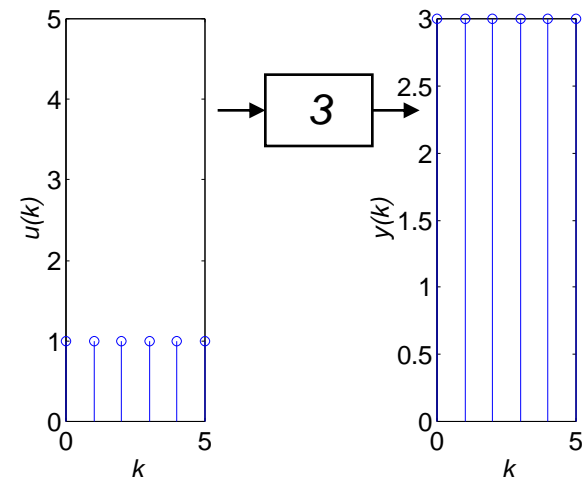
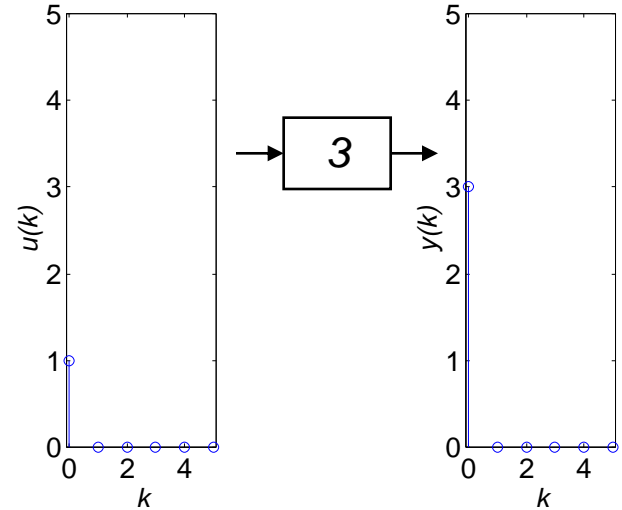
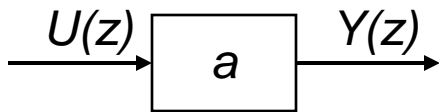
A transfer function is specified in terms of its input and output.

Constant Transfer Function

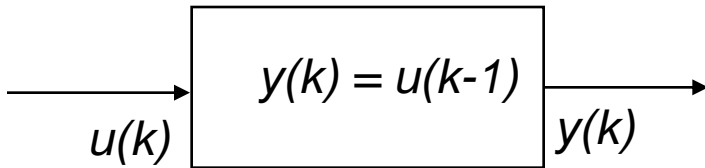


$$Y(z) = aU(z)$$

$$G(z) = \frac{Y(z)}{U(z)} = a$$

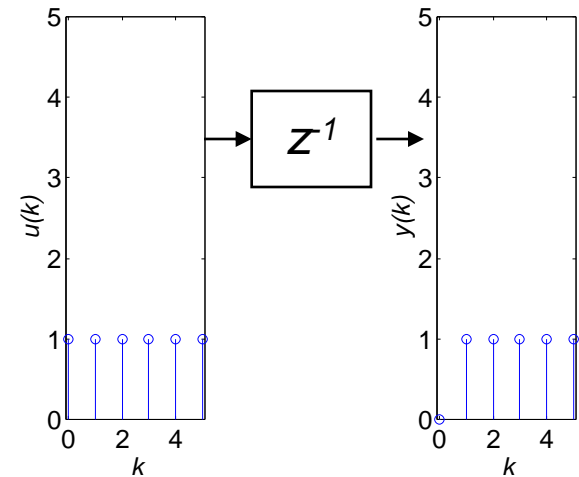
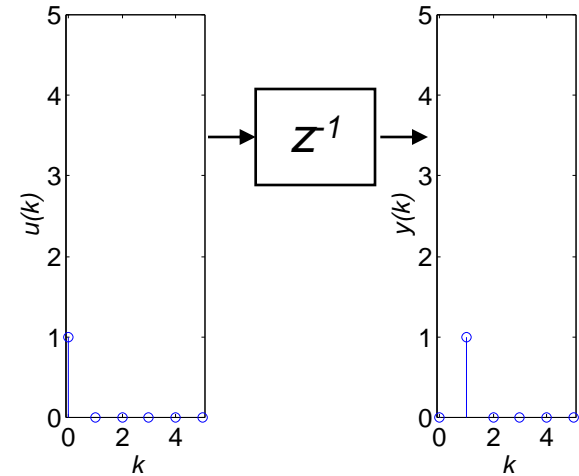
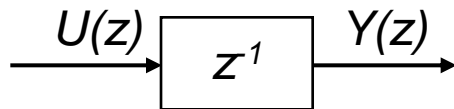


1-Step Time-Delay Transfer Function

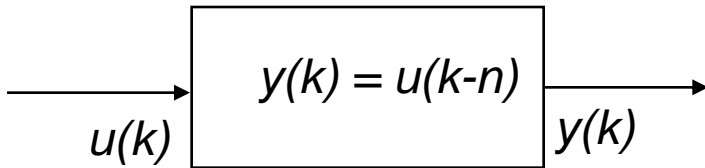


$$Y(z) = z^{-1}U(z)$$

$$G(z) = \frac{Y(z)}{U(z)} = z^{-1}$$

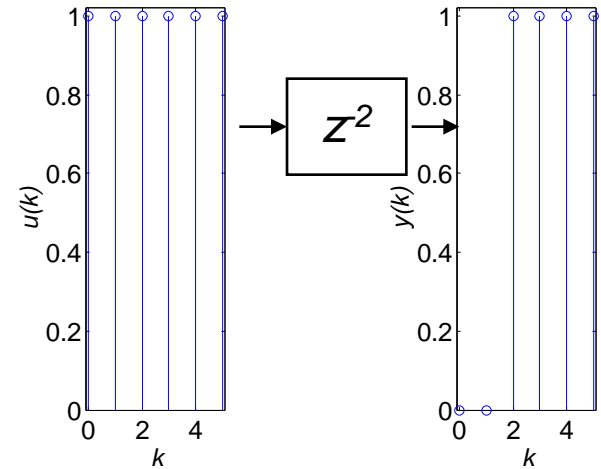
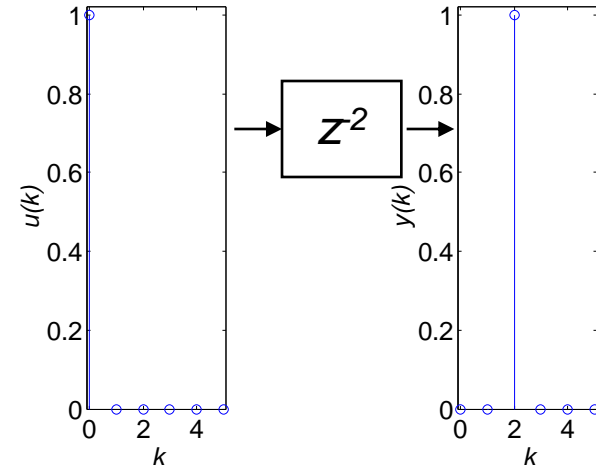
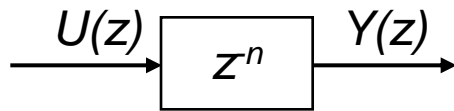


n -Step Time-Delay Transfer Function

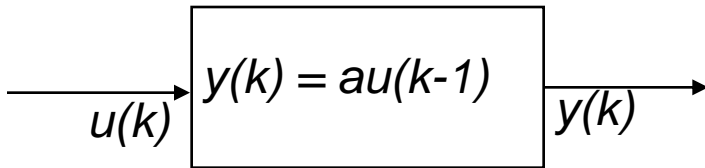


$$Y(z) = z^{-n}U(z)$$

$$G(z) = \frac{Y(z)}{U(z)} = z^{-n}$$

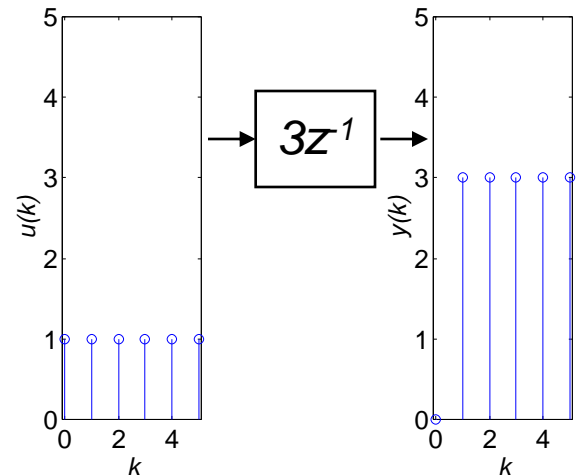
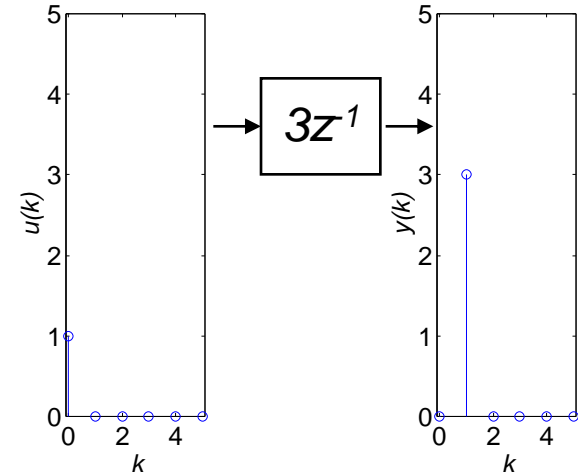
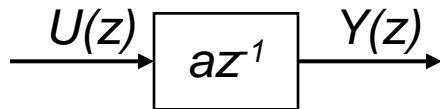


Combining Simple Transfer Functions

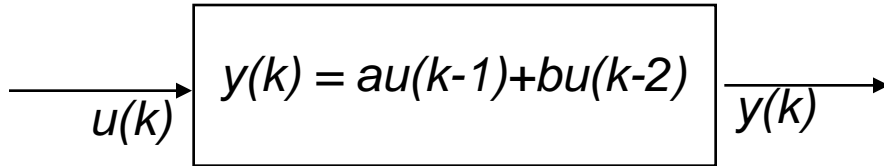


$$Y(z) = az^{-1}U(z)$$

$$G(z) = \frac{Y(z)}{U(z)} = az^{-1}$$

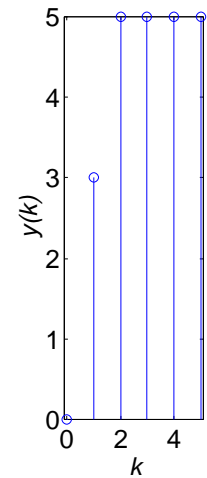
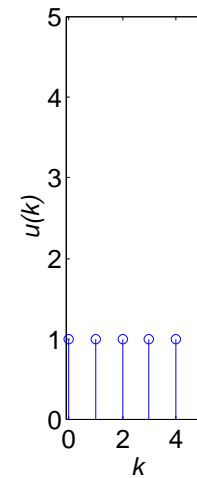
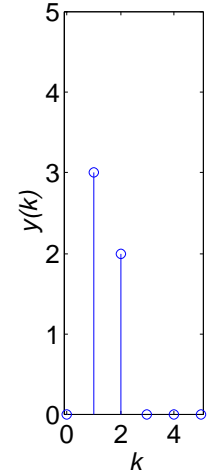
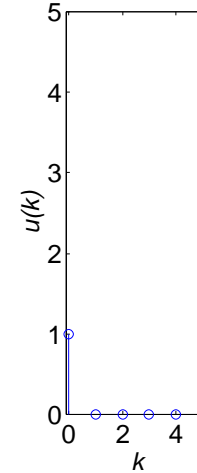
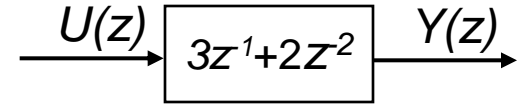
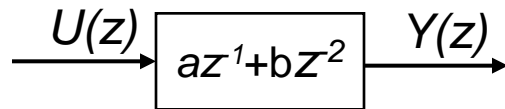


Additional Terms in T.F.

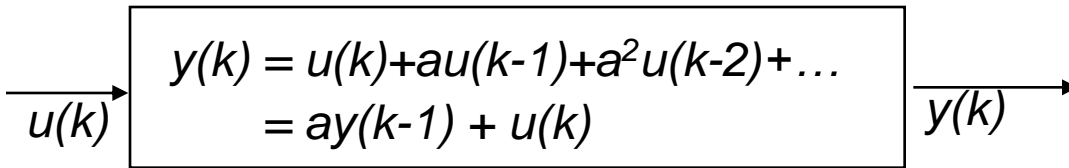
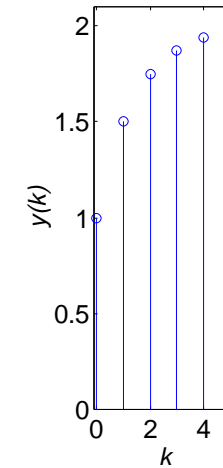
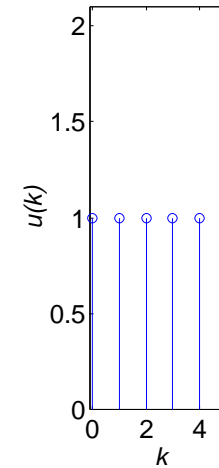
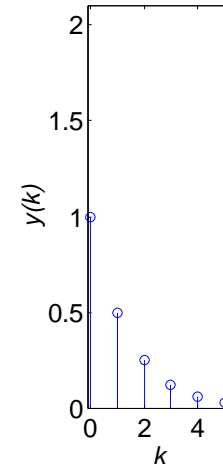
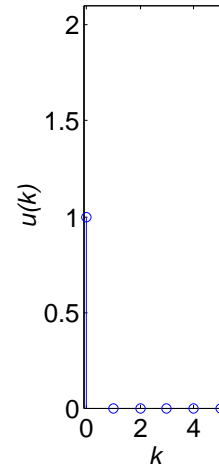
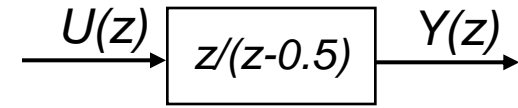


$$Y(z) = (az^{-1} + bz^{-2})U(z)$$

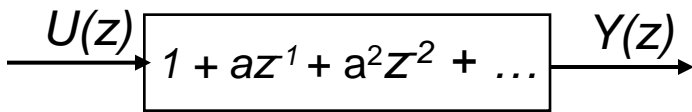
$$G(z) = \frac{Y(z)}{U(z)} = az^{-1} + bz^{-2}$$



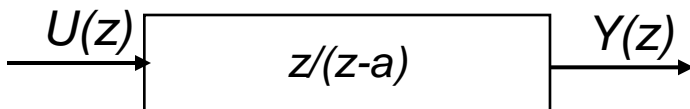
Geometric Sum of T.F.



$$G(z) = \frac{Y(z)}{U(z)} = (1 + az^{-1} + a^2z^{-2} + \dots)$$

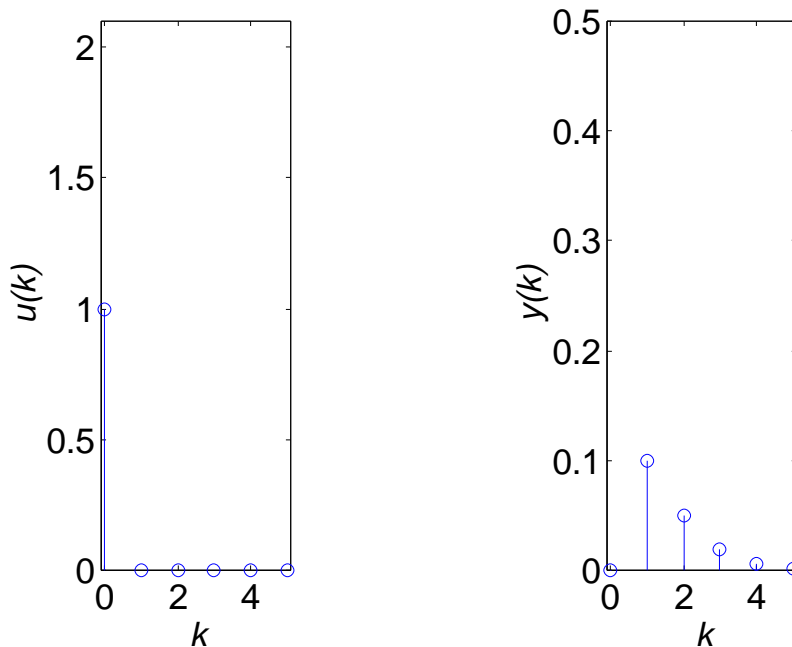
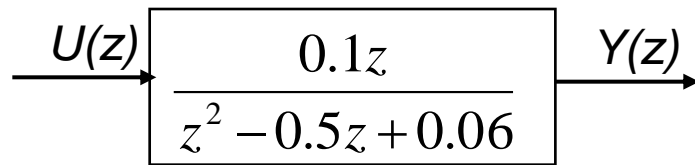


$$G(z) = \frac{Y(z)}{U(z)} = 1 + az^{-1} + a^2z^{-2} + \dots = \frac{z}{z-a}$$



Complicated Transfer Functions

Decompose into a sum of geometrics



$$\begin{aligned} G(z) &= \frac{0.1z}{z^2 - 0.5z + 0.06} \\ &= \frac{z}{z - 0.3} - \frac{z}{z - 0.2} \\ &= 1 + 0.3z^{-1} + 0.09z^{-2} + \dots - 1 - 0.2z^{-1} - 0.04z^{-2} + \dots \\ &= 0.1z^{-1} + 0.05z^{-2} + \dots \end{aligned}$$

- **Partial fraction expansion** allows rational polynomials to be decomposed into a sum of geometrics
- Poles of the original polynomial are the poles of the geometrics

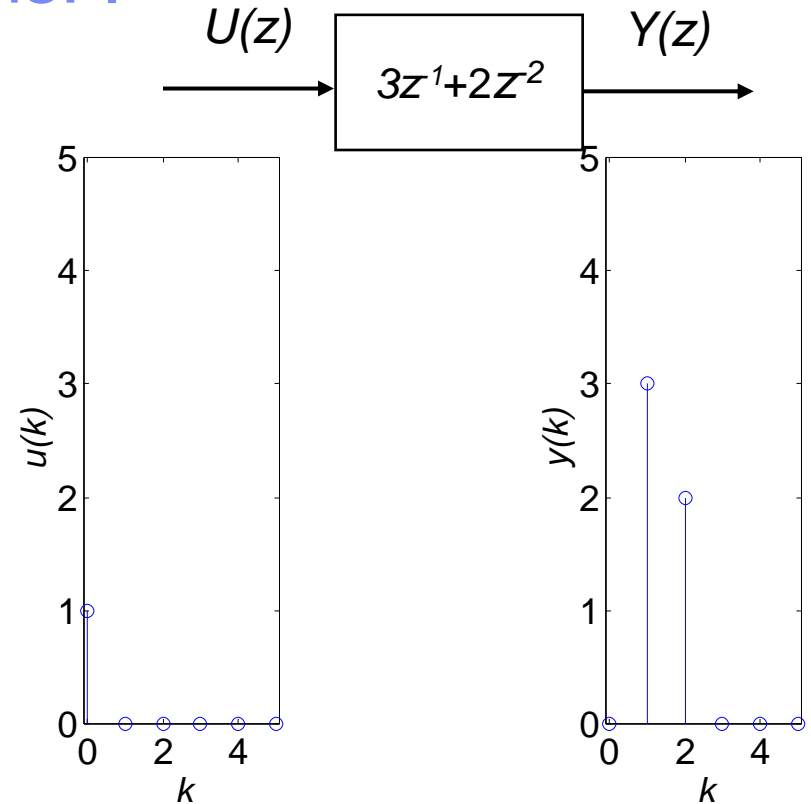
Interpreting Transfer Functions: I

Signal generated by an impulse input

Example:

$$G(z) = \frac{Y(z)}{U(z)}$$

$$Y(z) = G(z)U(z) = G(z)(1) = G(z)$$



Interpreting Transfer Functions: II

Specifies an ARX model

Given a transfer function:

$$G(z) = \frac{Y(z)}{U(z)} = \frac{z}{z - 0.5}$$

So, $Y(z)(z - 0.5) = zU(z)$ or $zY(z) = 0.5Y(z) + zU(z)$

Recall that:

$$aY(z) \Leftrightarrow ay(k)$$
$$zY(z) \Leftrightarrow y(k + 1)$$

Which gives us:

$$y(k + 1) = 0.5y(k) + u(k + 1) \text{ which is equivalent to}$$
$$y(k) = 0.5y(k - 1) + u(k)$$

This means that transfer functions are trivial to simulate!

Constructing Transfer Functions

- Given a ARX model, how do we construct its transfer function?
- Method: Term by term conversion from time domain to z Domain: (1) substitute for z expressions and (2) factor to obtain the ratio of output to z-Transforms.
- Example

$$\text{Given } y(k) = (0.43)y(k-1) + (0.47)u(k)$$

$$y(k) \Leftrightarrow Y(z)$$

$$y(k-1) \Leftrightarrow z^{-1}Y(z)$$

$$u(k) \Leftrightarrow U(z)$$

$$\text{Substitute : } Y(z) = (0.43)z^{-1}Y(z) + (0.47)U(z)$$

$$\text{Factor : } \frac{Y(z)}{U(z)} = \frac{(0.47)z}{z - 0.43}$$

A Pop Quiz

What is the transfer function for

$$y(k+1) = (0.8)y(k) + (0.72)w(k) - (0.66)w(k-1)$$

Hint : $y(k+1) \Leftrightarrow zY(z)$

Step 1 : Substitute

$$zY(z) = (0.8)Y(z) + (0.72)W(z) - (0.66)z^{-1}W(z)$$

Step 2 : Factor

$$\frac{Y(z)}{W(z)} = \frac{(0.72)z - 0.66}{z^2 - (0.8)z}$$

Test Your Knowledge Again

Given the transfer function $G(z) = \frac{b_m z^m + b_{m-1} z^{m-1} + \dots + b_0}{a_n z^n + a_{n-1} z^{n-1} + \dots + a_0}$

Why must it be that $n \geq m$?

Write the ARX model :

$$a_n y(k+n) + a_{n-1} y(k+n-1) + \dots + a_0 = b_m u(k+m) + b_{m-1} u(k+m-1) + \dots + b_0$$

Adjust time so that $k+n \rightarrow k$

$$a_n y(k) + a_{n-1} y(k-1) + \dots + a_0 = b_m u(k+m-n) + b_{m-1} u(k+m-n-1) + \dots + b_0$$

If $m > n$, then $y(k)$ is a function of one or more $u(k+m-n)$ in the future!

Psychic System!

Poles of a Transfer Function

Poles: Values of z for which the denominator is 0.

Example:

$$H(z) = \frac{0.1z}{z^2 - 0.5z + 0.06} = \frac{z}{z - 0.3} - \frac{z}{z - 0.2}$$

Poles: 0.3, 0.2

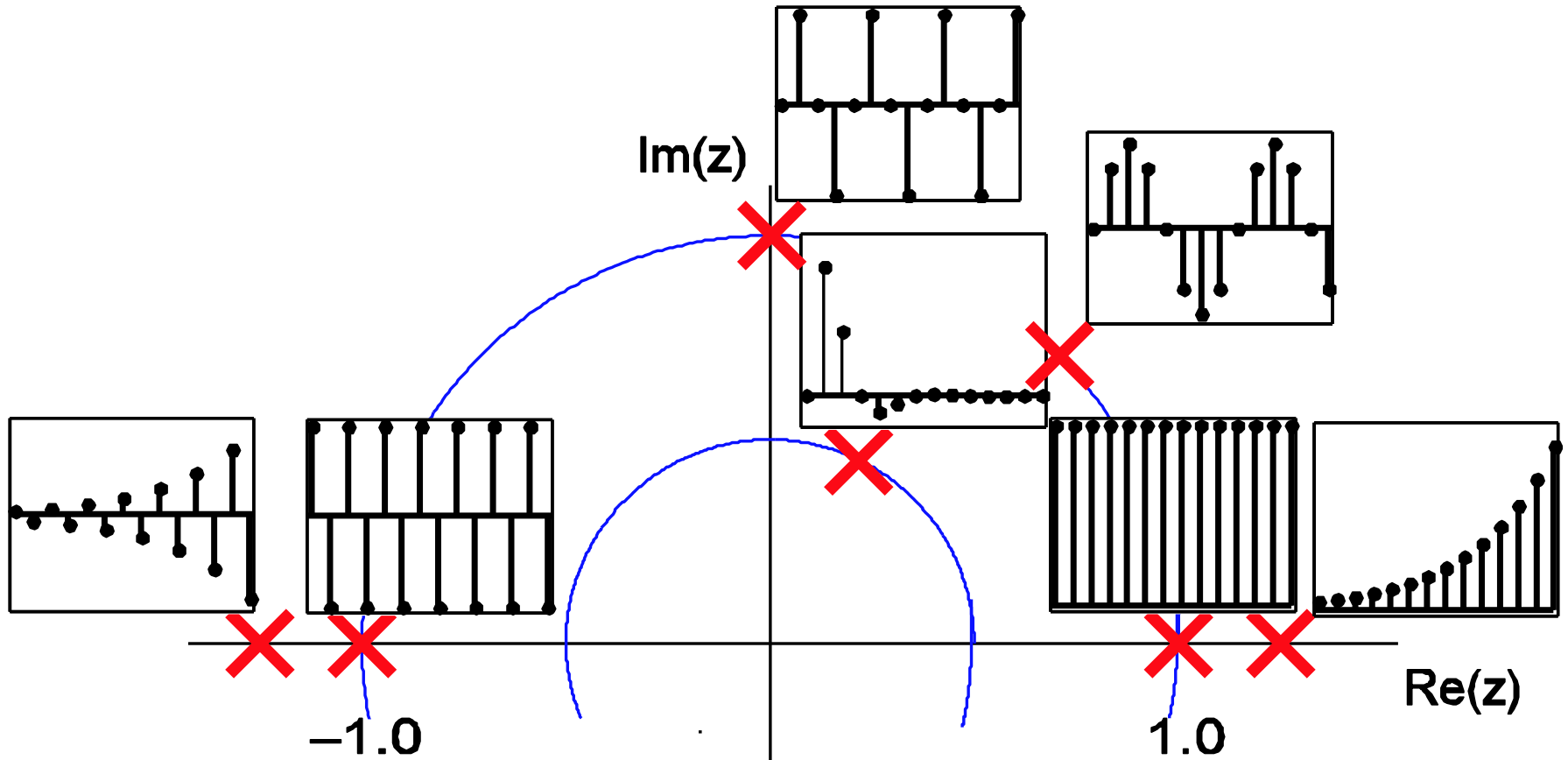
Poles

- Determine stability
- Major effect on settling time, overshoot
- **Dominant pole** – pole that determines the transient response

$$G(z) = \frac{z}{z - a} = 1 + az^{-1} + a^2z^{-2} + a^3z^{-3} + \dots$$

- $|a| > 1$
 - Does not converge
- $|a| < 1$ but large
 - Slower convergence
- $a < 0$
 - Oscillates

Almost All You'll Ever Need to Know About Poles



$$G(z) = \frac{z}{z-a} = 1 + az^{-1} + a^2z^{-2} + a^3z^{-3} + \dots$$

Settling Time (k_s) of a System

Definition and result: Time until an input signal is within 2% of its steady state value



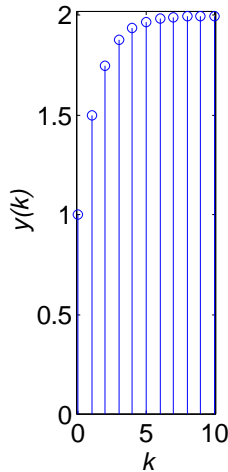
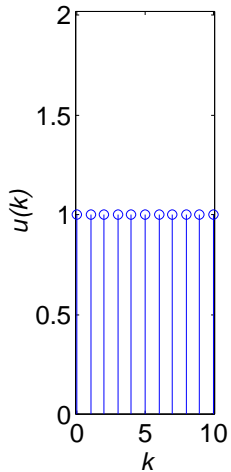
$$k_s \approx \frac{-4}{\ln |a|}, \text{ where } |a| \text{ is the largest pole of } G(z),$$

$$\text{with equality for } G(z) = \frac{z}{z-a} = 1 + az^{-1} + a^2z^{-2} + a^3z^{-3} + \dots$$

Examples:

$$G(z) = \frac{z}{z-0.5}$$

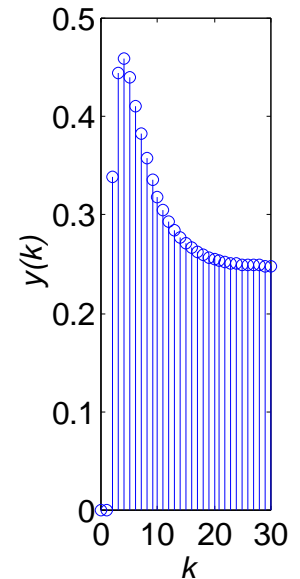
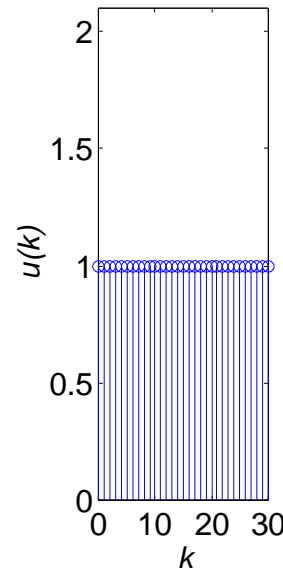
$$k_s \approx \frac{-4}{\ln 0.5} \approx 6$$



$$G(z) = \frac{0.34z - 0.31}{z^3 - 1.23z^2 + 0.34z},$$

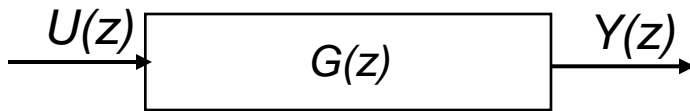
poles: 0, 0.43, 0.8

$$k_s \approx \frac{-4}{\ln 0.8} \approx 18$$



Steady State Gain (ssg) of a Transfer Function

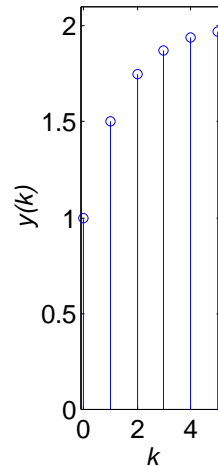
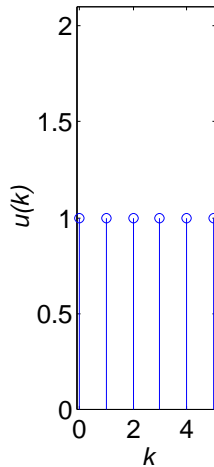
Steady state gain is the steady state output in response to a step input.



ssg of $G(z)$ is $\frac{y(\infty)}{u(\infty)} = G(1)$
where $U(z)$ is a step input.

Example:

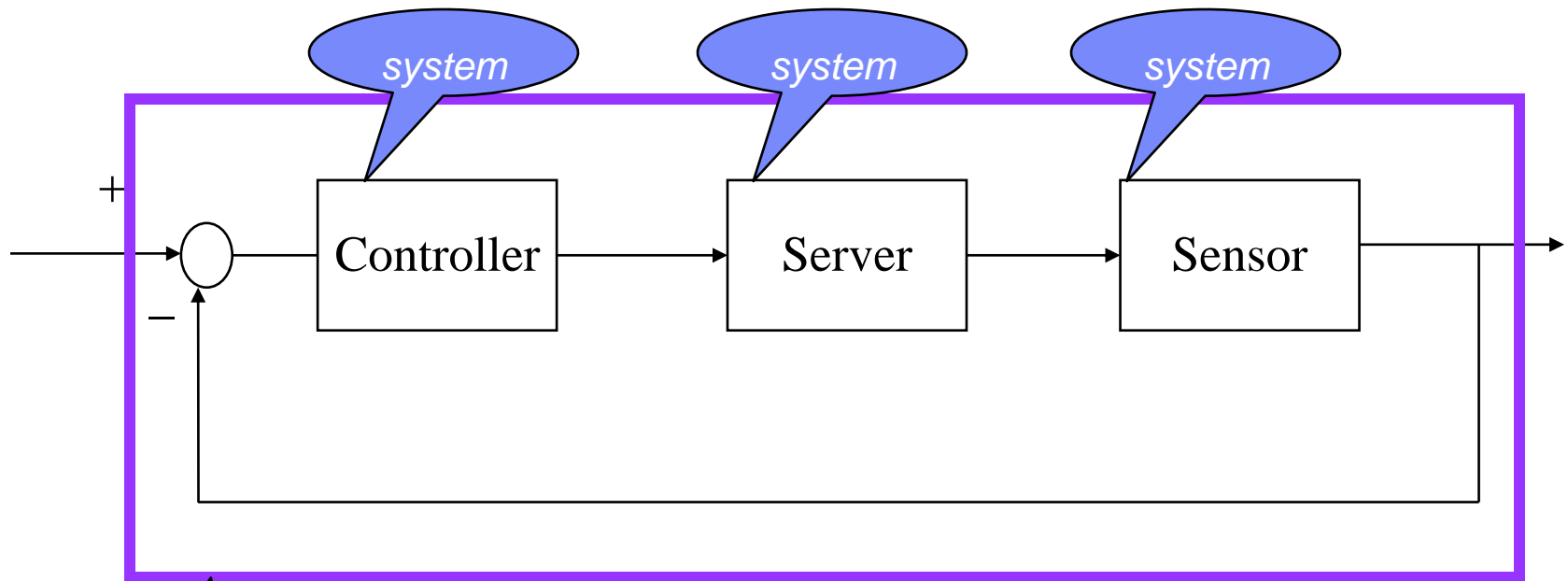
$$u(\infty) = 1 \quad G(z) = \frac{z}{z-0.5} \quad y(\infty) = 2$$



$$\frac{y(\infty)}{u(\infty)} = \frac{2}{1} = 2 = G(1)$$

M2c – Theory

Composition of Systems

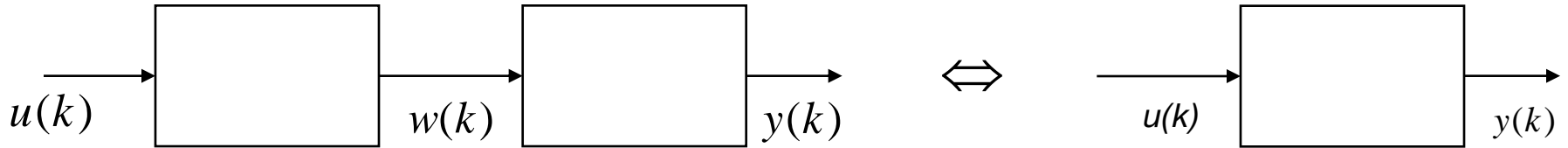


Reference: "Feedback Control of Computer Systems", Chapter 4.

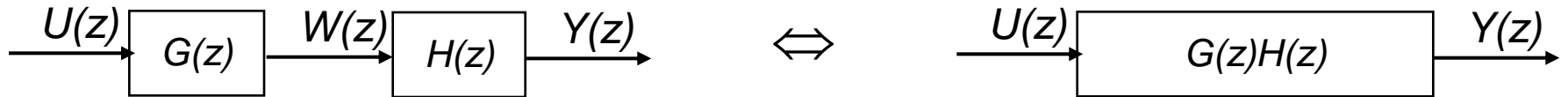
System of
systems

Transfer Functions In Series

$$w(k+1) = (0.43)w(k) + (0.47)u(k)$$



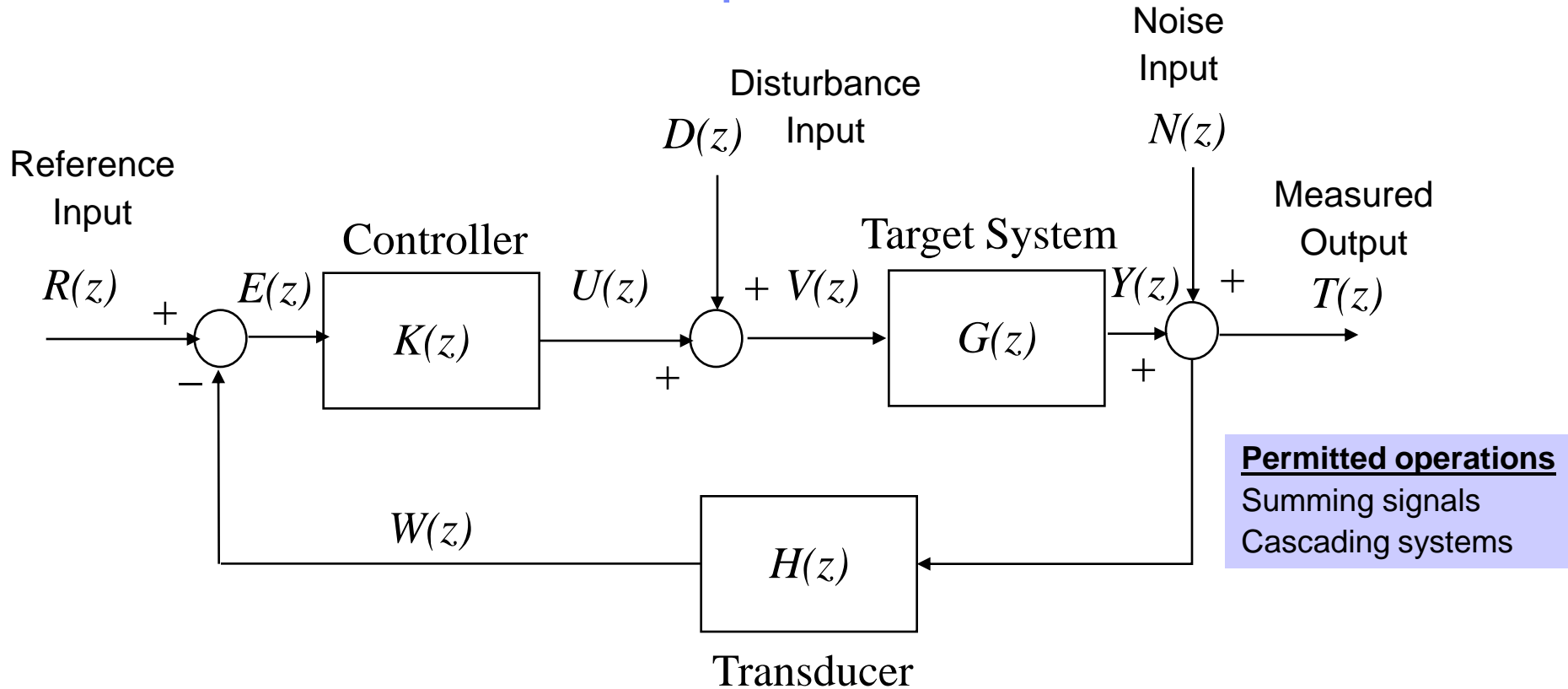
$$y(k+1) = 0.8y(k) + 0.72w(k) - 0.66w(k-1)$$



$$\frac{Y(z)}{U(z)} = \frac{W(z)}{U(z)} \frac{Y(z)}{W(z)} = G(z)H(z)$$

T.F. provide an easy way to analyze the behavior of complex structures.

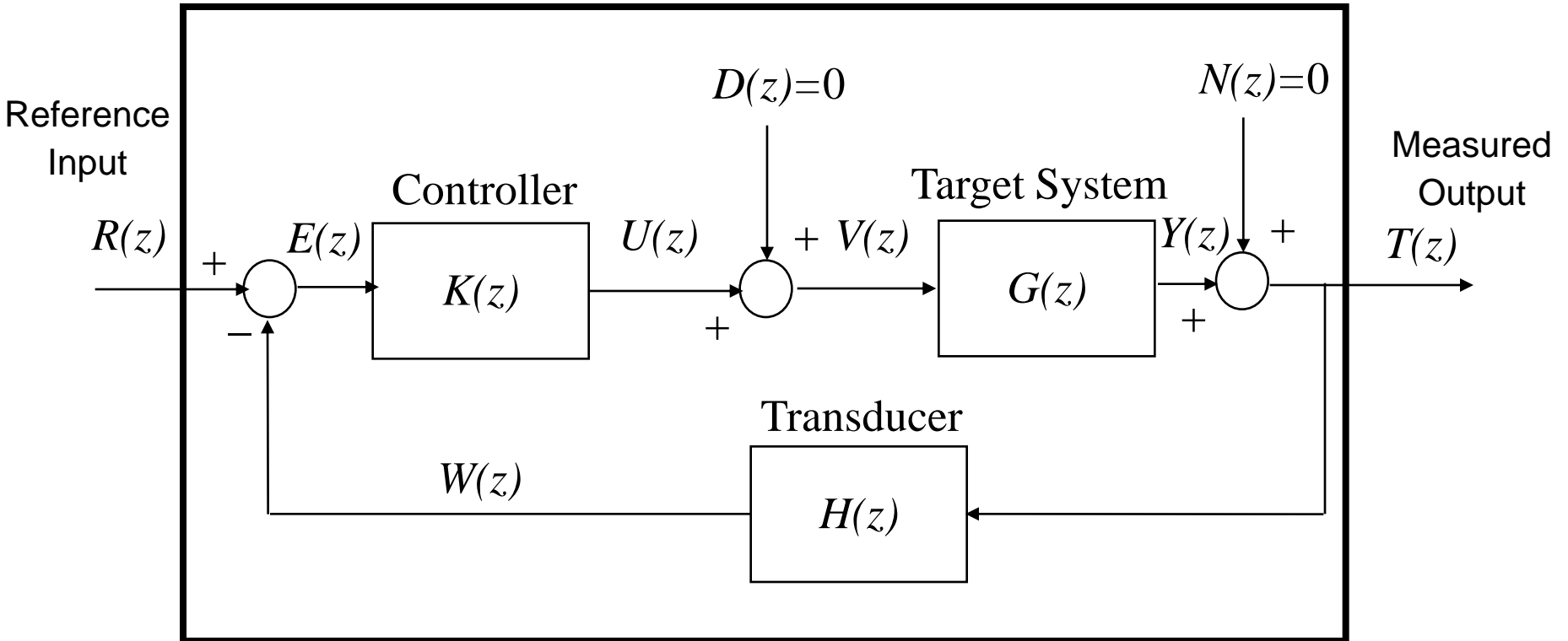
Canonical Feedback Loop



Want to analyze characteristics of the entire system: its stability, settling time, and accuracy (ability to achieve the reference input).

It's all done with transfer functions!

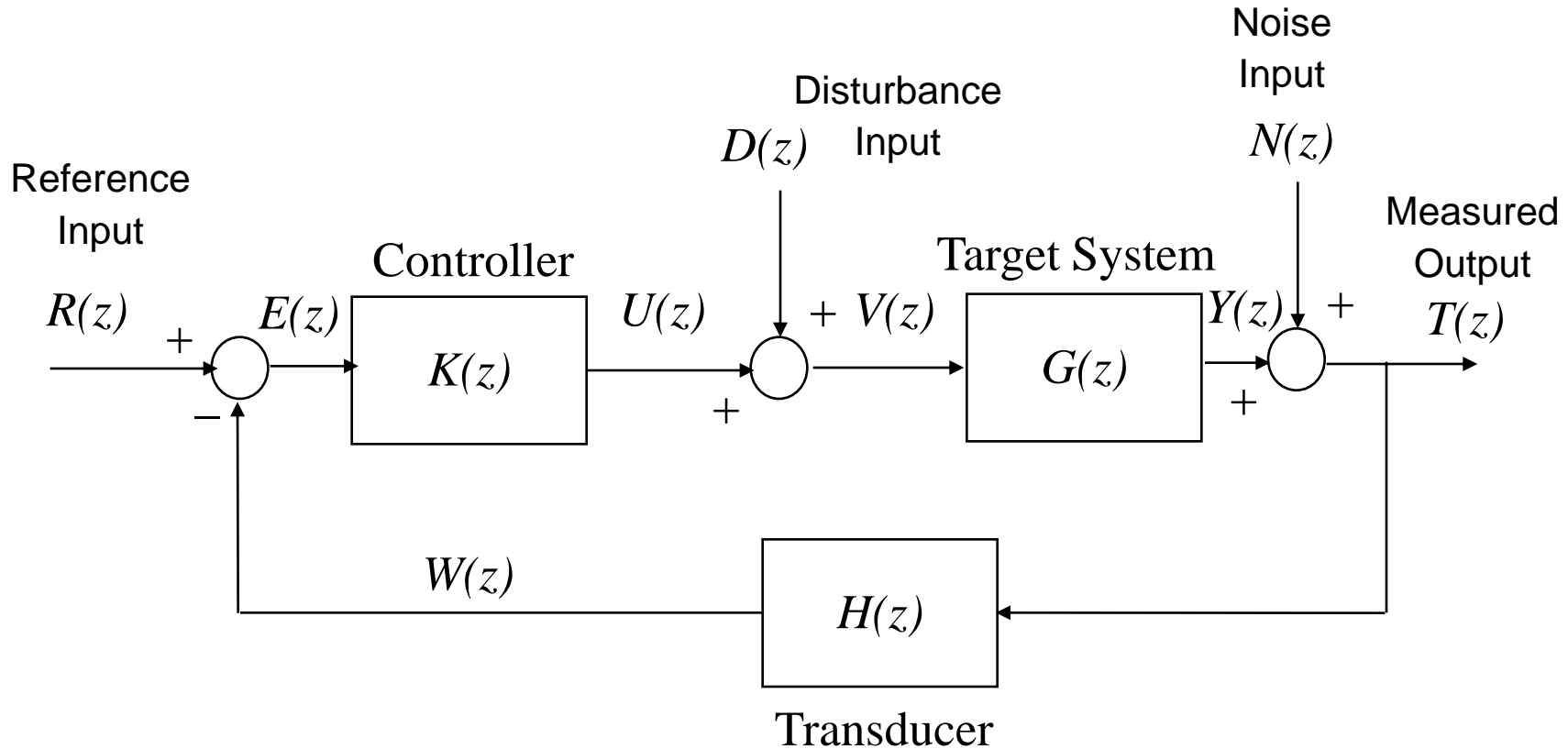
$$F_R(z) = \frac{T(z)}{R(z)}$$



View the dark rectangle as a large transfer function $F_R(z)$ with input $R(z)$ and output $T(z)$.

- System is stable if the largest pole of $F_R(z)$ has an absolute value that is less than 1
- System is accurate if $t(n)=r(n)$ for large n , or $F_R(1)=1$
- System settling time is short if the poles of $F_R(z)$ have a small absolute value
- System has oscillations if there are poles of $F_R(z)$ that are negative or imaginary

Canonical Feedback Loop Has Many T.F.



$$F_R(z)$$

Transfer function from the reference input to the measured output

$$F_D(z)$$

Transfer function from the disturbance input to the measured output

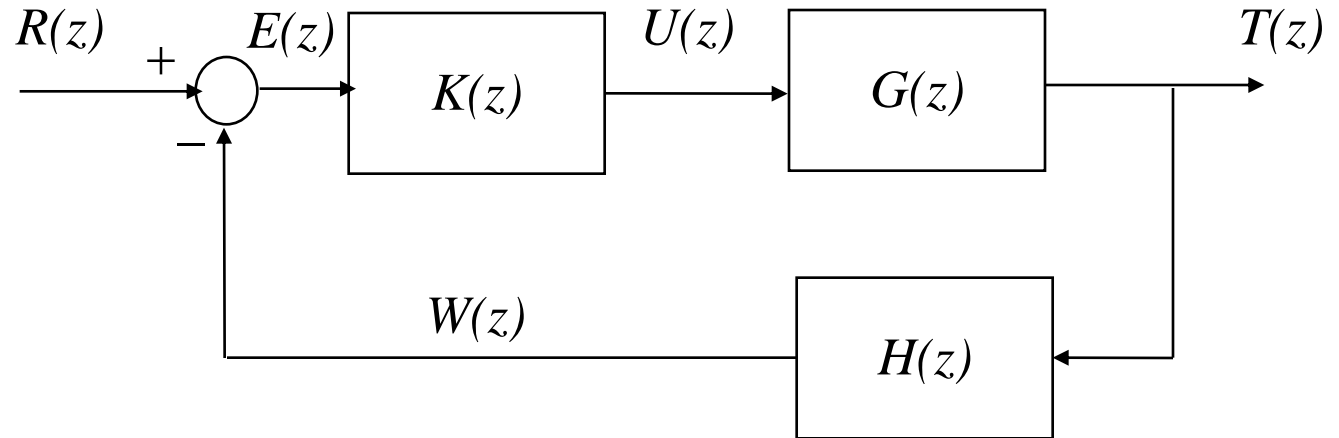
$$F_N(z)$$

Transfer function from the noise input to the measured output

Computing $F_R(z)$

The only non-zero input is $R(z)$.

Simplified block diagram
since $D(z)=0=N(z)$



A set of equations relates $R(z)$ to $T(z)$ based on our previous results

$W(z) = H(z)T(z)$ by the definition of a transfer function.

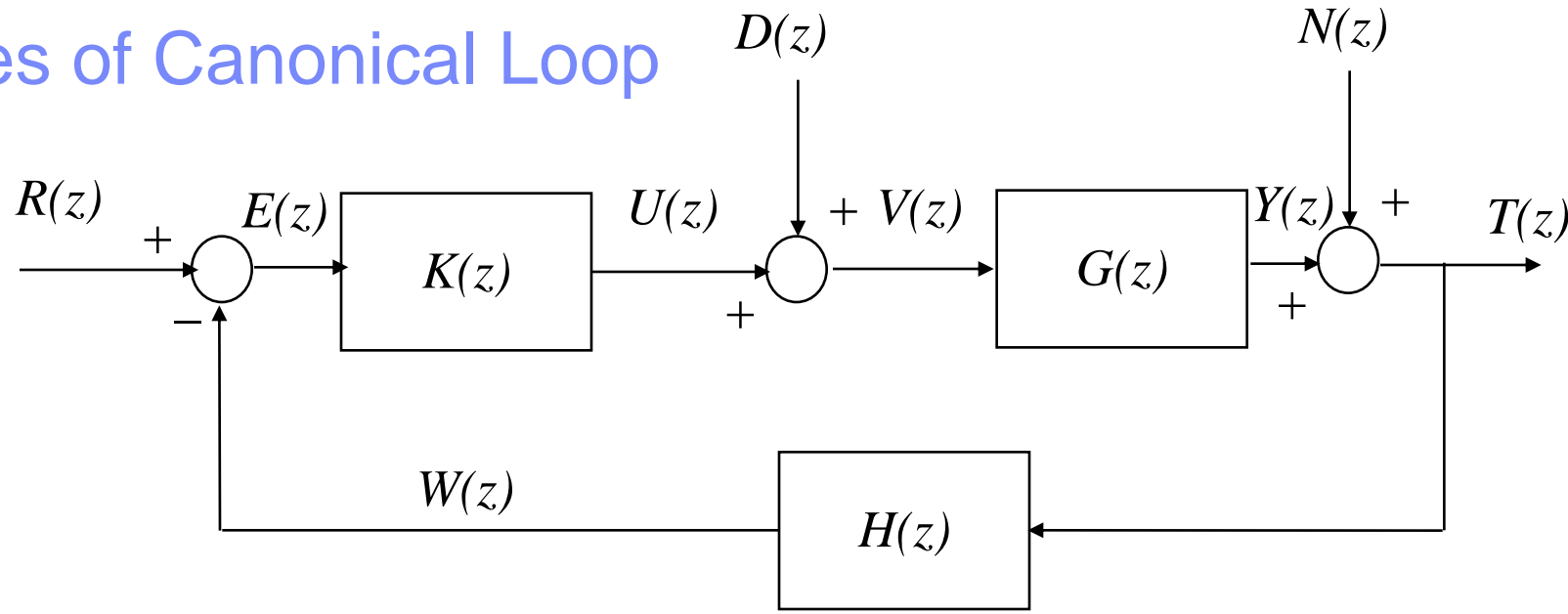
$E(z) = R(z) - W(z)$ since this is an addition of signals.

$T(z) = E(z)K(z)G(z)$ since $K(z)$ and $G(z)$ are in series.

$T(z) = (R(z) - H(z)T(z))K(z)G(z)$ by substitution.

$$F_R(z) = \frac{T(z)}{R(z)} = \frac{K(z)G(z)}{1 + K(z)G(z)H(z)}$$

Properties of Canonical Loop



Reference to Output

Disturbance to Output

Noise to Output

$$F_R(z) = \frac{T(z)}{R(z)} = \frac{K(z)G(z)}{1 + K(z)G(z)H(z)}$$

$$F_D(z) = \frac{T(z)}{D(z)} = \frac{G(z)}{1 + K(z)G(z)H(z)}$$

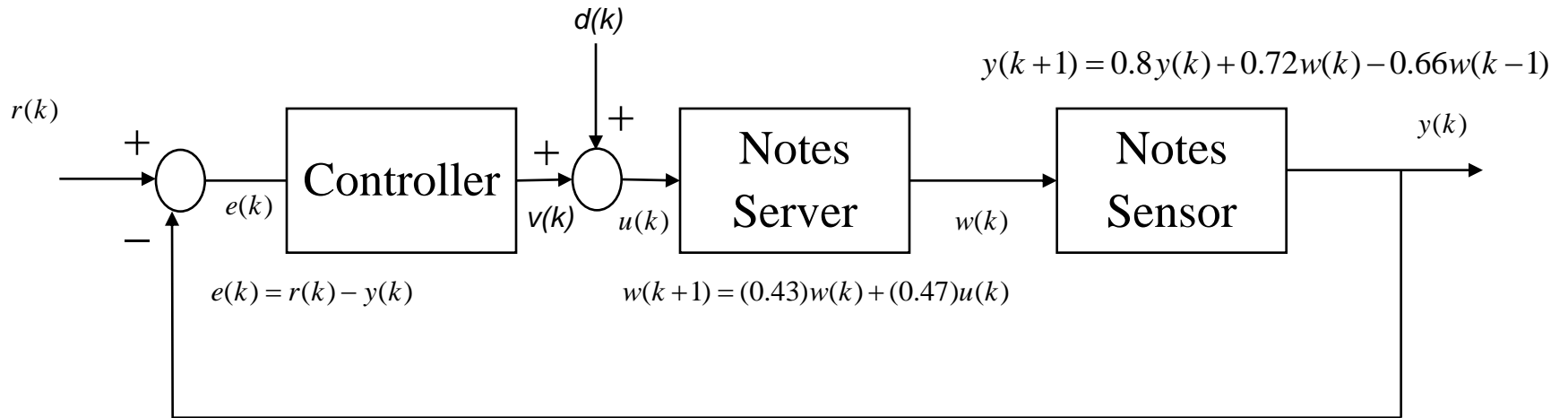
$$F_N(z) = \frac{T(z)}{N(z)} = \frac{1}{1 + K(z)G(z)H(z)}$$

What can we say about the stability and settling times of these three transfer functions?
They are the same!

When is the system accurate in the sense that $T(z)=R(z)$? $F_R(1)=1$

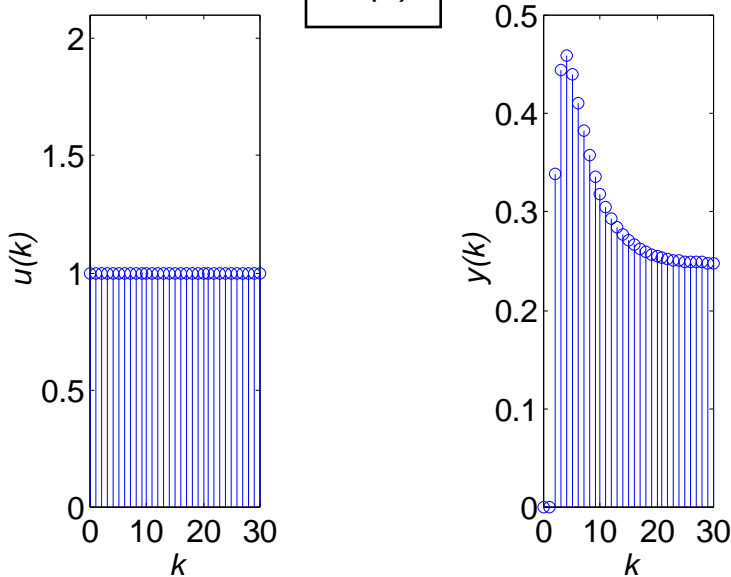
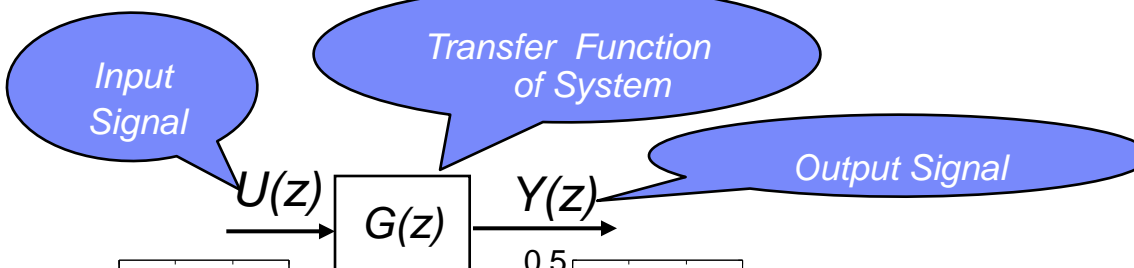
When is the system robust to disturbances and noise? $F_D(1)=0= F_N(1)$

Lab 3: Effect of a Disturbance (Try this later on)



- Model is in file CTShortClass, tab 3 (Notes + Sensor + Disturbance)

Summary of Results

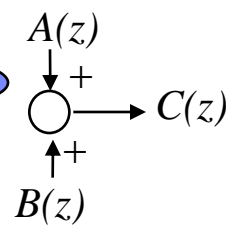


Stable system if $|a| < 1$, where a is the largest pole of $G(z)$

Settling time $\approx \frac{-4}{\ln |a|}$, where $|a|$ is the largest pole of $G(z)$

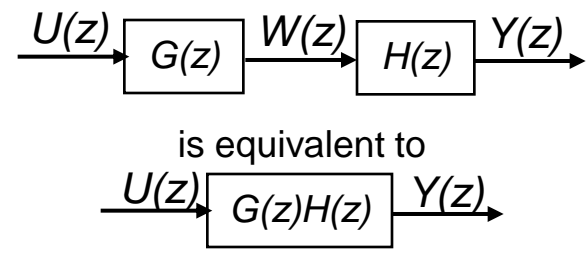
Steady state gain of $G(z)$ is $\frac{y(\infty)}{u(\infty)} = G(1)$

Adding signals:

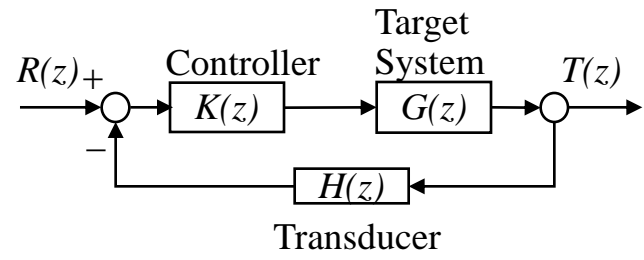


$\{c(k)=a(k)+b(k)\}$ has Z-Transform $A(z)+B(z)$.

Transfer functions in series



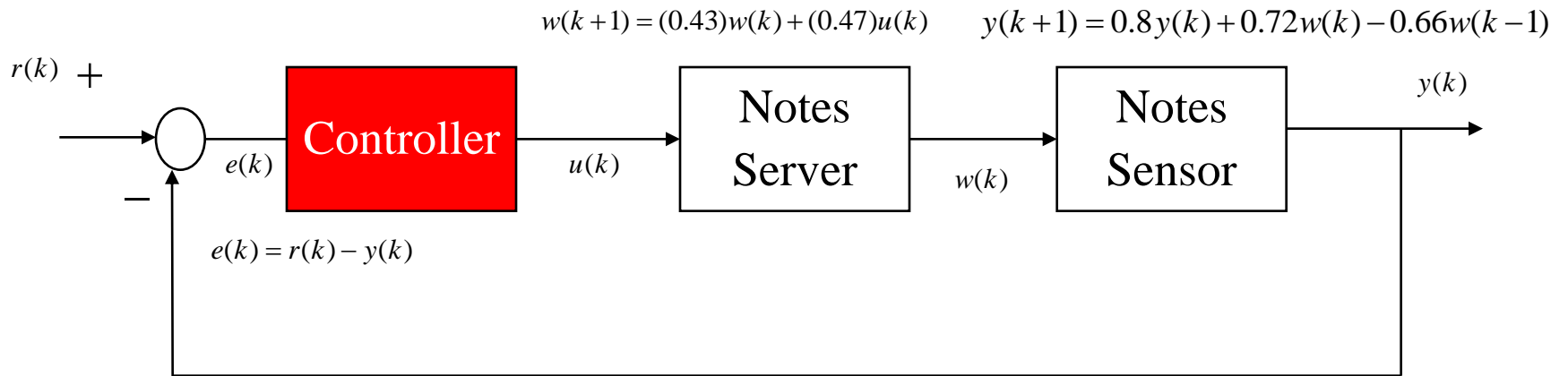
Transfer function of a feedback loop



$$F_R(z) = \frac{T(z)}{R(z)} = \frac{K(z)G(z)}{1 + H(z)K(z)G(z)}$$

Lab: Control Analysis

Motivating Example

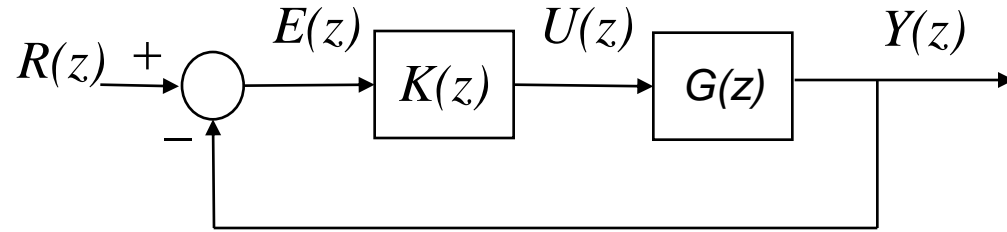


The problem

Design a control system that is stable, accurate, settles quickly, and has small overshoot.

Return to the spreadsheet.

Basic Controllers



Proportional (P) Control

$$u(k) = K_p e(k)$$

$$zU(z) = K_p E(z)$$

$$K(z) = \frac{U(z)}{E(z)} = K_p$$

Integral (I) Control

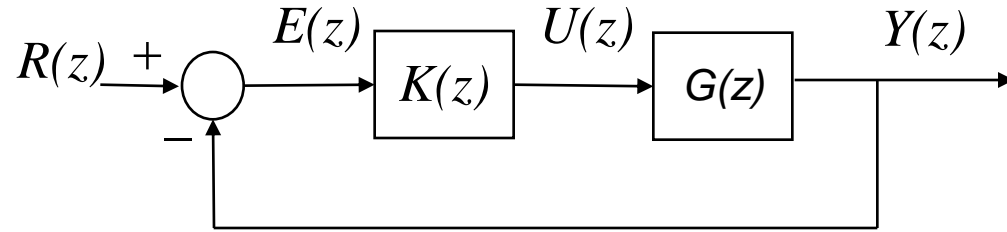
$$u(k+1) = u(k) + K_I e(k+1)$$

$$zU(z) = U(z) + K_I zE(z)$$

$$K(z) = K_I \frac{z}{z-1}$$

K_p and K_I are called **control gains**.

Analysis for P Control



$$F_R(z) = \frac{Y(z)}{R(z)} = \frac{K(z)G(z)}{1 + K(z)G(z)}$$

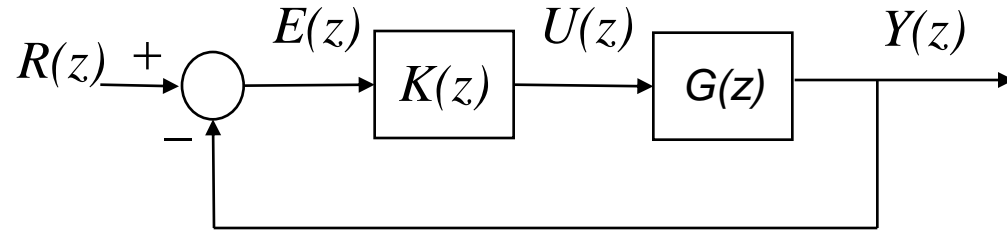
$$F_R^P(z) = \frac{Y(z)}{R(z)} = \frac{K_P \frac{0.47}{z - 0.43}}{1 + K_P \frac{0.47}{z - 0.43}}$$

$$= \frac{0.47 K_P}{(z - 0.43) + 0.47 K_P}$$

$$0 = z - 0.43 + 0.47 K_P$$

$$p_P = 0.43 - 0.47 K_P$$

Analysis for I Control



$$F_R(z) = \frac{Y(z)}{R(z)} = \frac{K(z)G(z)}{1 + K(z)G(z)}$$

$$F_R^I(z) = \frac{Y(z)}{R(z)} = \frac{K_I \frac{z}{z-1} \frac{0.47}{z-0.43}}{1 + K_I \frac{z}{z-1} \frac{0.47}{z-0.43}}$$

$$= \frac{0.47K_I z}{(z-1)(z-0.43) + 0.47K_I z}$$

$$= \frac{0.47K_I z}{z^2 + (0.47K_I - 1.43)z + 0.43}$$

$$p_I = \frac{1.43 - 0.47K_I \pm \sqrt{(0.47K_I - 1.43)^2 - 1.72}}{2}$$

Characteristic Equation

$$(0.47K_I - 1.43)^2 - 1.72 = 0$$

BACKUP

Summary of Lab 2: P vs. I Control

Proportional (P) Control

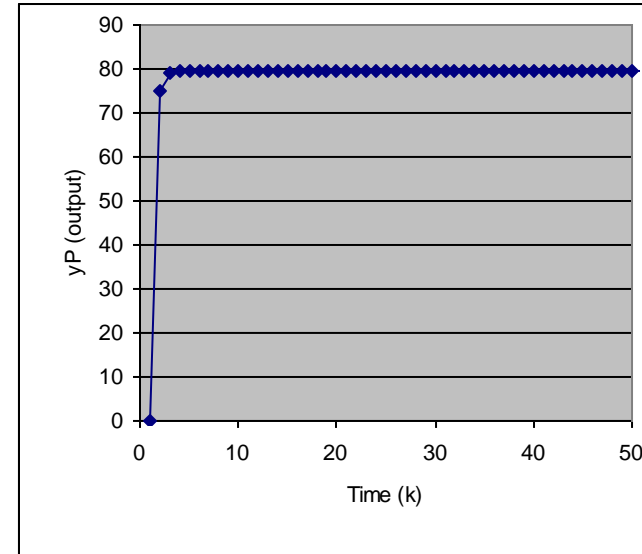
$$K(z) = K_P$$

$$eP(k) = r(k) - yP(k)$$

$$uP(k) = K_P * eP(k)$$

$$yP(k+1) = y_coef(1) * yP(k) + y_coef(2) * uP(k)$$

k	r(k)	eP(k)	uP(k)	yP(k)	KP
0	200	200	160	0	0.8
1	200	124.8	99.84	75.2	



Integral (I) Control

$$K(z) = \frac{K_I z}{z - 1}$$

$$eI(k) = r(k) - yI(k)$$

$$uI(k) = uI(k-1) + K_I * eI(k)$$

$$yI(k+1) = y_coef(1) * yI(k) + y_coef(2) * uI(k)$$

eI(k)	uI(k)	yI(k)	KI
200	80	0	0.4
162.4	144.96	37.6	

